



FRUIT COCKTAIL

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2-4 8+ 20 min



CONTENT

24 Fruit cards



Front



Back

8 Fruit tiles



Front



Back

There are **8 different types** of fruit:

Banana



Orange



Blueberry



Lychee



Strawberry



Cherry



Apple



Grape



GOAL OF THE GAME

The players collect fruit in order to obtain more victory points than their opponents.

! The victory point value of each type of fruit is not known when the game starts and is determined during the game.

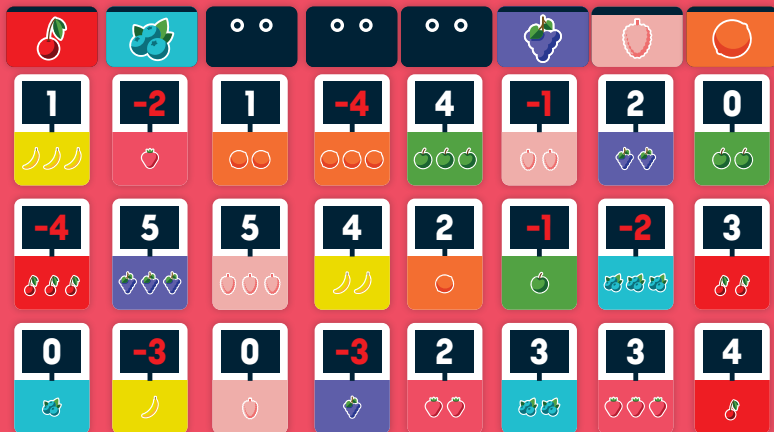
SETTING UP

Without looking at the tiles, make a line with the 8 Fruit tiles, placed face down.

Shuffle the Fruit cards.

Below each tile, place 3 cards at random, face up, arranged in a column.

Then turn over 5 tiles of your choice face up (3 remain face down)..



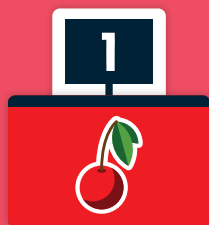
- With 2 or 3 players, each secretly looks at a different face-down tile.
- With 4 players, 2 players look at the same face-down tile and the other 2 players look at another.

HOW TO PLAY

In turn, each player takes any one of the 24 Fruit cards and places it face down in front of them. The last player to have eaten a fruit starts the game.

When there is only one Fruit card left below a Fruit tile in the central zone, this card can no longer be taken. It is placed under the Fruit tile, so that only the value of the card is still visible.

The game ends when there are no more cards to collect.



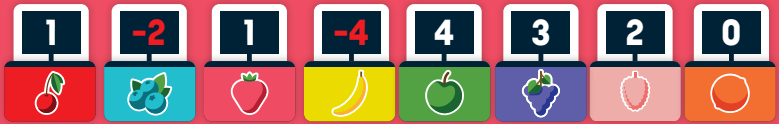
If there are any fruit tiles left face down, they are turned over at that moment.

In a two-player game, each player will therefore have 8 cards, in a three-player game, each will have 6 cards and in a four-player game, each will have 4.

SCORING

- Each fruit on the players' cards is worth the number of points determined by the last card placed under that fruit in the central zone.
- The player with the highest score wins the game.
- In the event of a tie, a new game is played with a different first player.

Example :







Player 1



Player 2









Player 1 calculation:

 X 2 = -8	 X 2 = 2
 X 1 = 4	 X 5 = 5
 X 1 = 2	 X 1 = 3

Player 1 total: 8 victory points

Player 2 calculation:

 X 3 = 9	 X 1 = 0
 X 4 = 4	 X 4 = -8
 X 3 = 6	 X 1 = -4

Player 2 total: 7 victory points

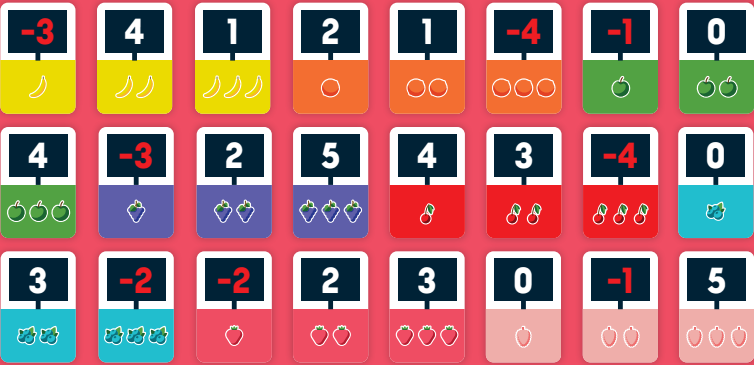
Player 1 therefore wins the game with 8 points to 7 points for Player 2.

ALTERNATIVE GAME MODES

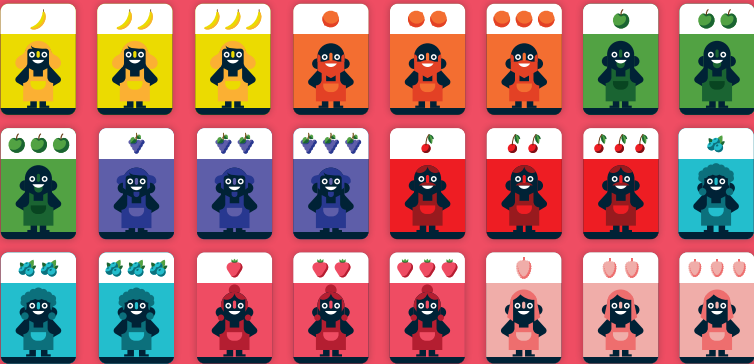
- **Easy mode:** At the start of the game, only two Fruit tiles are left face down and no one looks at them.
- **Total Control:** All the Fruit tiles are left visible.

LIST OF CARDS:

Front:



Back:



Collection  Feux-Follets



DONNEZ
OU
RECYCLEZ



OU



OU



ADRESSES SUR quefairedemesdechets.fr

FRUIT COCKTAIL is a game published by GHOST DOG in the FEUX FOLLETS collection.

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